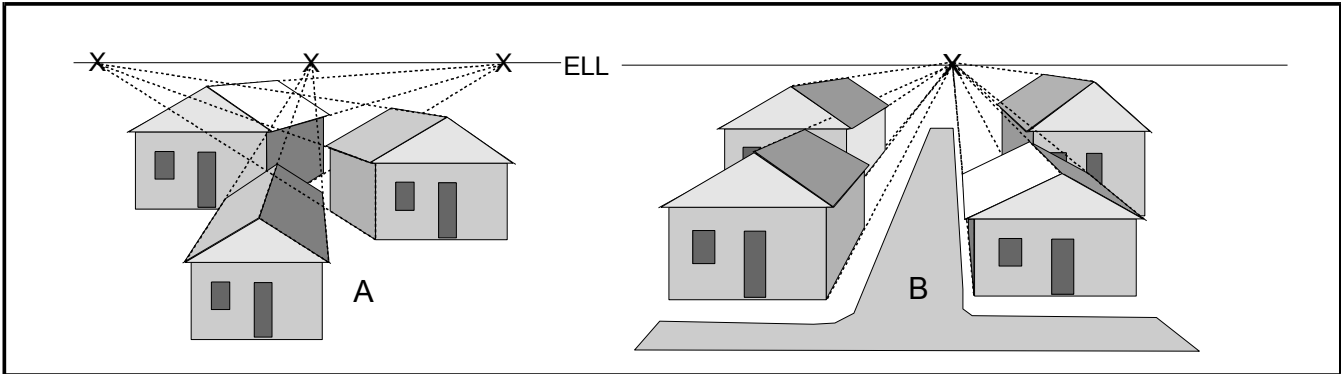


WHAT TO KEEP IN MIND:

- Each man-made object or element in your picture can have its own Vanishing Point anywhere in or outside the picture space. But, there is only **one** Eye Level Line in a landscape which tells the viewer the level of the artist's "point of view".
- All aspects of all buildings (roofs, windows, doors, etc., have their vanishing point(s) on this ELL. Since we assume that buildings are built level to the earth's plane, we also assume that any other element, such as a road, or wall that has its Vp on the ELL is also seen as level to the earth's surface.
- Objects and parts of the picture (vehicles, roads) that have VP's above or below this ELL will appear tilted in the picture space or "out of perspective" because they are not parallel to the earth's plane.



- Structures can have their own individual vanishing point (or points if 2-point perspective used.) on the same ELL. If the VP's are scattered along the ELL then the structures will appear randomly placed. (A) If all the buildings go to the same VP on the ELL then the buildings will appear to be parallel to each other as along a city street. (B)
- Objects such as telephone poles and the planes and edges of structures that are built vertically such as windows and doors will remain vertical regardless of where the ELL is.